

Agenda

- Introductions
 - Who are the Facilitators?
- Objectives
 - Thinking is Winning
- Exercise Mechanics
 - Players
 - Packets
 - Timeline
 - Local Government Emergency Operations Center
 - Outcomes
- Overview of the Incident Command System



This is the agenda for the introduction/

Objectives

- Thinking IS winning
 - Work though the scenario
 - Keep in mind your own agency's plan
- Play with Incident Command and Incident Action Planning
- Question your own assumptions
 - Does your "mission" remain the same?
 - Do your clients remain the same?
 - How would you, could you, remain in service?
 - Who do YOU need?

These are our objectives for the exercise.

We hope that whatever your level of experience with exercises and with your own agency's plan that you learn something through this process

Exercise Rules

- Real events will, of course, terminate this exercise.
- Please take the scenario seriously, no solving with “magic” or unrealistic solutions.
- Please remember this is NOT pass / fail.
- Respect your Teammates.
- Questions should be directed to your facilitator.
- All exercise activities should stay within the room.

No spitting, no swearing...

Any real life event will end our exercise.

We can't think of everything , of course, but hope that the scenario is “real” enough to make you think.

Not a Pass / Fail situation – please feel free to throw ideas out on the table for consideration...

If you have any questions please let your facilitator know

This exercise does not have any real equipment simulation – everything you need should be in the room

Exercise Participants

- Players
 - Food Banks and Distributers
 - Shelter and Housing Referrals
 - Health
 - Mental Health
 - Information and Resources
 - Government Representatives

These are the sectors that are playing with us today

Exercise Mechanics

- Exercise Packets
 - Has general information regarding infrastructure
 - Has specific information regarding your facility
 - Has specific information regarding where you stand “today”
 - Blank “Classic” ICS Organization Chart
 - Has objectives for you to meet
 - Has sealed “injects”
 - Your facilitator will let you know when to open them

When it is time to begin you can open your package – this is what is in each one.

Exercise Timeline

- 10 minutes for this introduction
- 5 minutes to review your packet
 - Create your Command Structure
 - Use the principles of the incident command system
- 10 minutes to create your objectives and action plan
- 10 minutes to react to Inject #1
- 10 minutes to react to Inject #2
- 10 Minutes to scribe Learnings
- 5 Minutes to go around your room ... BEGIN 15 Minute break
- 25 Minutes with Full Participants - Debrief

Timeline for out exercise.

I believe there will be a break between the end of your sector's play and the larger debrief session.

Exercise Support

- Facilitators

- There to help you and guide you but not SOLVE for you

- Your time keeper

- Can “run” information and questions to other sectors and the Local Government Emergency Operations Center

- Supplies

- Use your Boards!

- The Local Government Emergency Operations Center

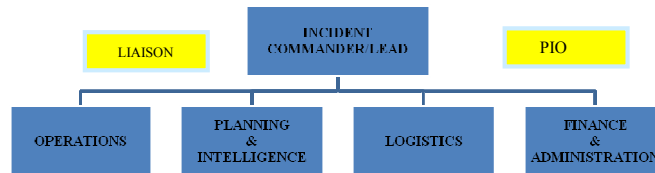
- Clearing house for resources and information

Exercise Outcomes

- Outcomes within your Sector
 - You will share your top two / three learnings within your sector
 - A Facilitator will help you scribe. Outcomes can be;
 - “A-Ha’s” related to what modifications you will make to your own plan
 - Acknowledgement of great stuff you already have in your plans
- Outcomes for the full group
 - A representative from each sector will share two / three overall learnings with the full group



Basic Incident Command



Incident Commander – Management
Operations – The “Doers”
Planning/Intelligence – The “Planners”
Logistics – The “Getters”
Finance and Administration – The “Payers and \$\$ Trackers”
Public Information Officer – The “Teller”
Liaison – The “Bridger”

Begin a very high level overview of the principles of incident command ... they will be asked to create their own command structure – can look like this “classic” ICS or they can create their own...

Five Major Functional Sections

- **Management** – High level / Big picture / Policy - What needs to get done?
- **Planning** – Assessment and reporting– what is going on - where do we stand?
- **Operations** – Damage assessment. How are we getting it done?
- **Logistics** – Supporting Operations - what is needed?
- **Finance/Admin** – Documenting the money - who's paying? TRACKING what's been paid for and why...CRITICAL for reimbursement from Government agencies

Esp. since we are playing with PNP and NGOs that may be eligible for some reimbursement from government agencies (FEMA) – the financial piece is really critical right off the bat

ICS Features – Why It Works

- Standard/Scalable Organization
- Crisis/Emergency/Incident Operation Centers can be used
- Action Planning
- Doable Management Span
- Clear Command
- Identified Roles and Responsibilities

Here are the features that ICS brings together – these are the considerations they should have when creating their own command structures.

READY, SET, GO

- Questions?
- Please open your packets and begin to play!